



Hackathon in videogames #evohackathon

http://evostar2014.geneura.org/evogames-hackathon/



Tuesday 22 April. from 9.30am to 8pm at OSL (UGR)



PROFESION

- CREATING AUTONOMOUS AGENTS FOR SUPER MARIO BROS.
 CAME
- CREATING AN AI ENGINE FOR THE GAME WETLAND (GREYMAN)
 STUDIOS)
- · CREATING BOTS FOR $_1$ ${\it VS}_1$ COMBATS IN THE RTS PLANET WARS
- PROCEDURAL GENERATION OF STAGES FOR A NEW GAME (CRESTAVAN) STUDIOS)
- PROGAMER: CODE VISUALIZATION TOOL BASED IN SUPER MARIO BROS LEVELS

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